Simulating guitar distortion circuits by wave digital and Kirchhoff domain methods

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DAFx 2008 TKK, Espoo, Finland

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Electronics are Musical Instruments

- · Oscillators generate sound
- · Amplifiers and filters modify sound
 - Dynamic Range Compressors (DRC), EQ, Reverb, Phaser/Flanger, Chorus, Voltage Controller Filter (VCF)
- · Spectral palette for musicians













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"Virtual Analog"

- Field of music DSP
- · Reproduce effects of analog circuits
 - Parametric linear filters
 - Nonlinear distortion



- Preservation of vintage musical effect circuits
- Flexibility computer based studio







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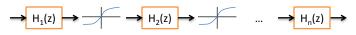
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Survey of existing methods

- Filters and static nonlinearity
 - Doidic et al. (1998), Schattschneider and Zölzer (1999), Abel and Berners (2005), Fernandez-Cid et al. (1999)
 - Tabulated / curve fit of parameter-coefficient map



- Digital emulation of signal path (cascade of filters and nonlinearities)
 - Kuroki (1998), Möller et al (2002), Karjalainen et al (2006), etc



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Numerical Simulation of ODE systems for Audio Effects

- Huovilainen (DAFx 2004, 2005): Nonlinear Moog, modulation effects
- Yeh, et al. (DAFx 2007): Diode clipper simulation
- Sarti and Tubaro (1999): Nonlinear wave digital filters
- De Sanctis, et al. (DAFx 2003): Automatic synthesis of WDFs
- Karjalainen and Pakarinen (2006): WDF common cathode circuit
- Borin et al. (2000): Eliminating delay free loops (K-method)
- Fontana, et al. (DAFx 2004): Nonlinear filter networks

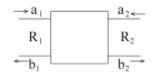
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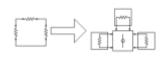
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Wave Digital Filter Principles

 Change of variable from voltage, current to waves a, b, and port impedance R



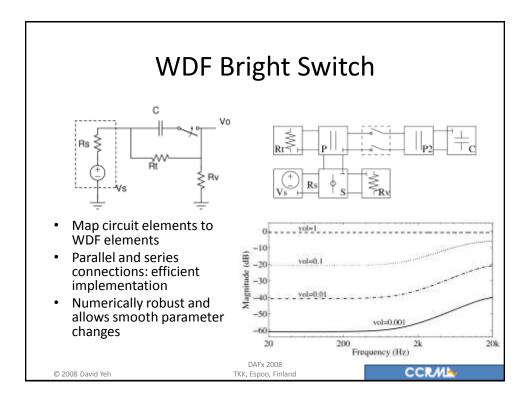
- · Circuit elements become scattering junctions
- Interconnection of elements are also scattering junctions (Adaptors)
 - N-port parallel and series junctions are O(N)
 - Generic N-port scattering junction is O(N²)



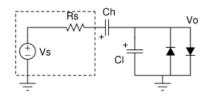
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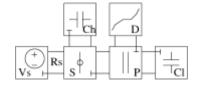
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WDF Diode Clipper





- Nonlinear element at top of WDF tree.
- Solve nonlinear equation for b = f(a)

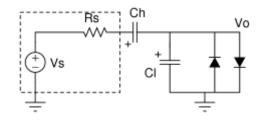
 $2I_s \sinh\left(\frac{a+b}{2V_t}\right) - \frac{a-b}{2R_p} = 0$

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Multivariate state and nonlinearities



- Consider diode clipper with high pass capacitor
- Seek a systematic way to solve nonlinear ODE

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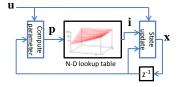
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SSMN – State Space with Memoryless Nonlinearity (K-Method)

- State x is capacitor voltages, inductor currents
- Inputs **u** are independent sources
- Nonlinear vector i: nonlinear voltage controlled current sources – diodes, transistors
- Vector of controlling voltages v
- Discretize system timederivative by integration formula (BE) and solve for x[n]

 $\dot{x} = Ax + Bu + Ci$ i = f(v)

 $\mathbf{v} = \mathbf{D}\mathbf{x} + \mathbf{E}\mathbf{u} + \mathbf{F}\mathbf{i}$



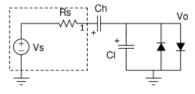
- Solution derives a memoryless nonlinearity
- Parameter p is linear combination of u and x

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Diode clipper revisited



$$\mathbf{x} = \begin{bmatrix} V_{Ch} \\ V_{Cl} \end{bmatrix} \qquad \mathbf{u} = \begin{bmatrix} V_s \end{bmatrix}$$
$$\mathbf{i} = \begin{bmatrix} I_s (\exp(V_o / V_t) - 1) \\ -I_s (\exp(-V_o / V_t) - 1) \end{bmatrix}$$

- Solution to implicit nonlinear mapping from p
 - -> i can be tabulated

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Comparison of WDF and SSMN Diode Clippers

- Results are identical in MATLAB
- Assuming nonlinearity in algorithm is precomputed:
- WDF
 - Parallel/series scattering junctions
 - 4 multiplies
 - 8 adds
- SSMN
 - Matrix-vector multiplies
 - 13 multiplies
 - 12 adds

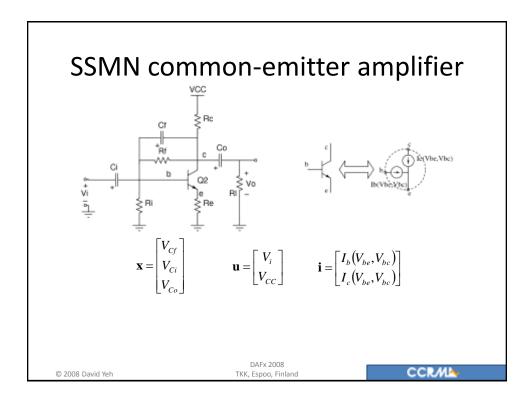
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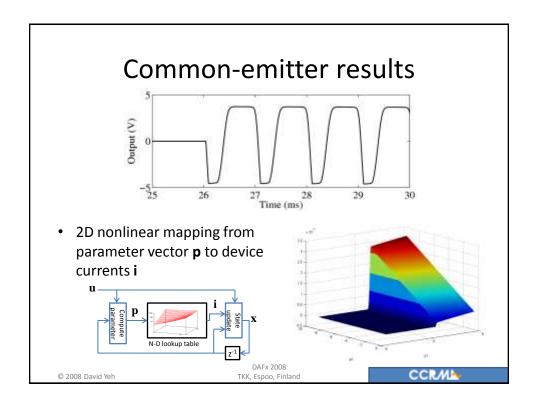
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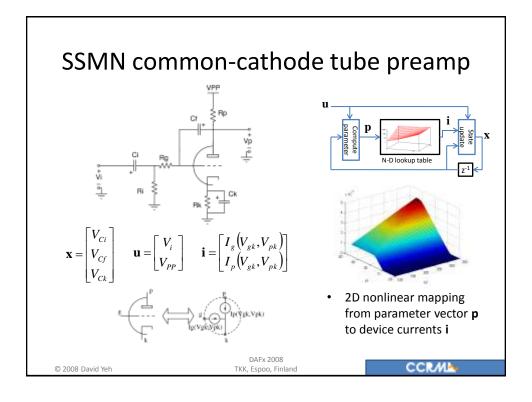
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Numerical methods for distortion effects extend prior work in musical acoustics.

- Explored application of WDF and SSMN to guitar distortion circuits
- WDF
 - Efficient and robust for special cases
 - Hard to apply in general situation: subject of ongoing research
- SSMN
 - Procedure to map circuits to SSMN formulation
 - Matrix-vector operations can be fast
 - Resulting static nonlinearity depends on sampling rate
- Numerical approximation of ODE yields recursive filter with static nonlinearity
 - Resulting nonlinearity is still memoryless
 - Memory is entirely in state vector

e vector

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