Automated system level testing of a software audio platform

Master's Thesis Presentation

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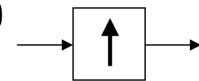


ENP Entertainment Audio Platform

- A flexible software framework for various audio signal processing components
- Real-time processing
- Core functionality:
 - Audio mixing
 - all common controls supported

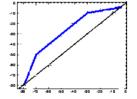


- 48 kHz main rate
- several input sampling rates





- Dynamic range controller (DRC),
 - basic full-band



- Functionalities are accessible through a high-level application programming interface (API)
- The object of testing in the thesis



Software testing

- An essential part of software development
- The objective:
 - "Testing is the process of establishing confidence that a program does what it is supposed to do." (Myers, 1979)
 - Requirements –oriented
 - "Testing is the process of executing a program with the intent of finding errors." (Myers, 1979)
 - Less bugs in the release –oriented
- As process (manual -approach)
 - Test planning (decisions)
 - Test designing (solutions)
 - Test case specifications (selections)
 - Test execution and error reporting
 - monotonous
 - very prone to mistakes





Motivation for automated testing

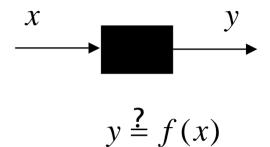
- Development rarely ends when v.1.0 has been released
 - functionality is extended
 - new tests required
- Old functionality stays
 - revisited code, iteration, optimized algorithms
 - has to be tested!
- Several hardware platforms
- Same tests are executed again and again...

Testing need increases continuously!



Approach

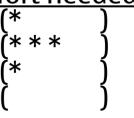
- Automate test execution and reporting
- Test on system level
 - using the API
 - using black-box testing
- Parameterize testing
 - using audio signal analysis



passed

failed

- As process (when automated and parameterized) <u>effort needed</u>
 - Test planning (decisions),
 - Test designing (solutions),
 - Test case specifications (selections),
 - Test execution and error reporting
 - monotonous
 - very prone to mistakes

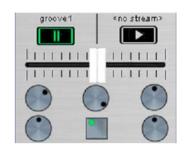




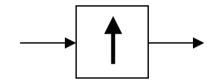
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What actually was tested

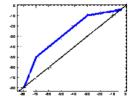
- Mixer controls
 - Instantaneous adjustments
 - Adjustments with ramps



- Sampling rate conversions (all input rates)
 - Filter specification compliance
 - Rate conversion accuracy
 - Anti-aliasing
 - THD+N (with A-weighting)



- Dynamic range controller
 - Static parameters (compression curves)

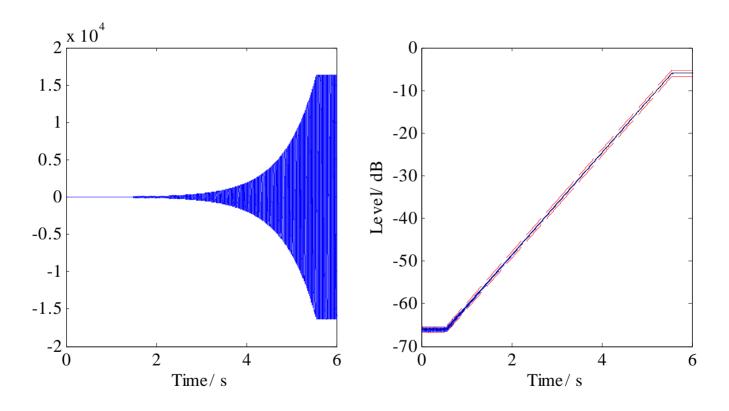


- And what was not tested
 - The real-time requirement
 - Dynamic parameters of the DRC



Challenges from parameterization

- Parameter estimation in the verification phase
 - Use Matlab and good tricks!

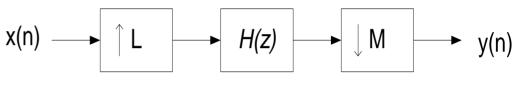


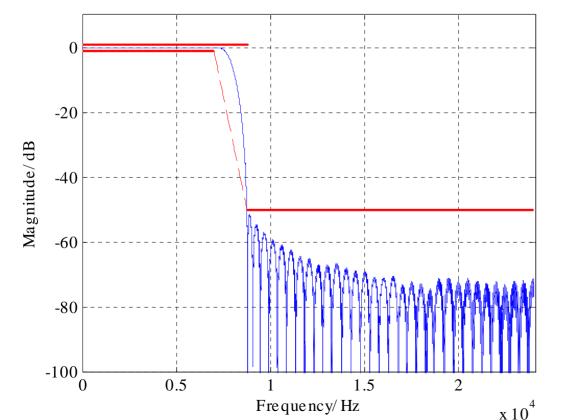
y=abs(hilbert(x))



Challenges from *system level ...*

- SRC anti-imaging/ -aliasing filtering
 - x[n] and y[n] are at different rates
 - time-variant system!
- E.g. filter specification tests



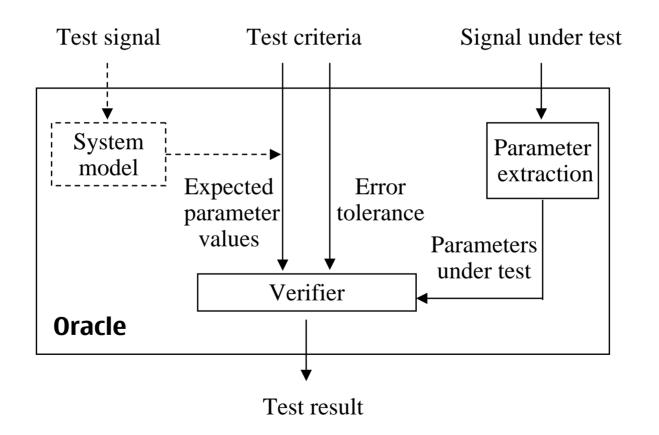


$$\frac{Y(z)}{X(z)} \stackrel{?}{=} H(z)$$



Challenges from *automated...*

- Output verification has to be automated too!
- Test oracle concept from software testing methodology





Conclusions and future work

- Methods for automated end-to-end audio functionality testing
- Detailed audio functionality testing is possible on system level
 - SRC filter tests would be more efficient to design on lower level
- Automated tests were designed and implemented for EAP core functionality
- Credibility of the equalization spectrum technique in conversions by non-integer factor
 - Study swept-sine technique (Farina, 2000)
- Only conventional audio quality measures (THD+N, FR function)
 - Consider perceptually motivated AQ



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Thank you for the interest!

• Questions???



References

- Myers, G., 1979, "The Art of Software Testing", John Wiley & Sons, Inc., pp. 170.
- Farina, A., 2000, "Simultaneous Measurement Of Impulse Response And Distortion With A Swept-sine Technique", 110th AES Convention, Paris 18- 22, February 2000, Preprint 5093, pp. 23.

